

Manuel Lima was nominated by Creativity magazine as one of the 50 most creative and influential minds of 2009

A Fellow of the Royal Society of Arts, Manuel Lima is a skilled interaction designer with a solid understanding of every stage of a design cycle and years of experience in a variety of web and mobile platforms, in companies such as Microsoft, Nokia and R/GA. He is also the founder of VisualComplexity.com and a leading voice in the field of Information Visualization.

EDUCATION

2003-2005

Parsons School of Design, New York, NY
Master of Fine Arts (MFA) - Design and Technology

1996-2002

Faculty of Architecture, Technical University of Lisbon (UTL), Lisbon, Portugal
BFA in Product Design

SKILLS

Software Applications

Adobe Dreamweaver, Flash, Fireworks, Illustrator, InDesign, Photoshop, After-Effects; Autodesk AutoCAD; Discreet 3DS MAX.

Programming

HTML, CSS, ActionScript, ColdFusion, SQL.

Languages

Fluent in Portuguese, English; conversant in Spanish, French.

PROFESSIONAL EXPERIENCE

October 2010 – Present

Microsoft Bing. Senior UX Design Lead.

Currently responsible for overseeing a unified user experience for Microsoft Bing.

September 2009 – September 2010

Author, independent consultant, and lecturer

Engaged in a forth-coming book on Network Visualization, to be published in 2011 by Princeton Architectural Press. Consulted for several companies, including BBC, Nike, and Barclays. Lectured in various schools and conferences in London, Amsterdam, Paris, Madrid, and Lisbon.

February 2009 – August 2009

Nokia. London, UK. Senior User Experience Designer. NextGen Software & Services.

Responsible for the implementation of a consistent flow across Nokia's online and mobile experiences, as well as the conceptualization of its next generation of services.

February 2008 – February 2009

Nokia. London, UK. Senior User Experience Designer. Service & UI Design (SUID).

Worked on mobile user experience, service design and UI integration, across several Nokia platforms.

- Been involved in the full design cycle, including: research, competitor analysis, expert interviews, focus groups, extraction of key insights and user needs, user scenarios and archetypes, concept development, wireframes, UI specs, prototype execution, evaluation and implementation.
- From an initial data model, conceptualized, designed, and supervised a series of prototype iterations for a highly innovative online service that involved web and mobile integration.
- Defined a large set of UX guiding principles for an optimal music experience across multiple devices and platforms. The goal was to provide a reference document focusing on consistency and integration, while also exploring key Nokia opportunities.

July 2006 – January 2008

R/GA. London, UK. Senior Interaction Designer.

In R/GA, interaction designers shape the groundwork in any project, as the architects of the creative chain. Conceptualized a vast array of projects by means of wireframes, schematics, user flows, process mapping, design research and usability evaluation. The projects covered web and mobile applications, product campaign websites and physical installations, for clients such as: Subaru, Nokia, O2 and Bacardi.

July 2005 – June 2006

R/GA. New York, NY. Interaction Designer

October 2005 – Present

VisualComplexity.com (VC). Founder and main researcher.

The goal of VC is to leverage a critical understanding of different visualization methods, across a series of disciplines, as diverse as Biology, Social Networks or the World Wide Web. VC is the result of extensive research that started at Parsons School of Design within the context of the MFA thesis - Blogviz.

September 2004 – December 2004

Parsons Institute for Information Mapping (PIIM). New York, NY. Design researcher.

Worked exclusively on research projects for the National Geo-Spatial Intelligence Agency. Took part of confidential projects that involved the development of visualization tools for mapping social networks over geo-spatial data. The role was to analyze existing network visualizations in the form of regular reports.

January – May 2004

American Museum of the Moving Image. New York, NY. Interface designer.

Digital Media Internship. Worked in various multimedia applications for the museum's internal projects.

January – May 2004

Games Get Real: Collaboration Studio – Siemens Corporate Research Centre.

This initiative gathered representatives from Siemens Research Centre and graduate students from Parsons with the aim of creating future solutions for Siemens industrial applications inspired by digital games. Conceptualized and simulated DSS, a visualization and communication tool that shares symptomatology data between hospitals for detecting possible disease outbreaks and recognizing development patterns.

May – November 2002

Kontrapunkt A/S. Copenhagen, Denmark. Web designer and multimedia developer.

Academic Internship. Approved with merit by the Jury of the Faculty of Architecture – UTL.

TEACHING EXPERIENCE

January 2010

ENSAD IDN Lab. Paris, France.

Tutor of a visualization workshop on the topic of Social Networks.

November 2009

MediaLab Prado. Madrid, Spain.

Tutor at the visualization workshop Visualizar'09: Public Data, Data in Public.

February 2006 – February 2007

Transart Institute

Media Mentor of the Master of Fine Arts and New Media program.

January 2006 – May 2006

Parsons School of Design, New York, NY.

Design IV – Visual Organization and Information Design (CRN: 4126). Department of Design and Management.

January 2005 – May 2005

Parsons School of Design, New York, NY.

Teaching Assistant of Information Architecture (CRN: 1688). Master of Fine Arts – Design and Technology.

HONORS

- Nominated Fellow of the Royal Society of Arts.
- Creativity Magazine: “one of the 50 most creative and influential minds of 2009”.
- Dean's Scholarship, Parsons School of Design, 2003-2005
- Calouste Gulbenkian Foundation Scholarship, 2003-2005
- Luso-American Foundation Scholarship, 2003-2005

TALKS/CONFERENCES

2011

TEDx, Buenos Aires, Argentina. Guest Speaker on Network Visualization and Complexity.

Puget Sound SIGCHI Chapter, Puget Sound, WA. Guest Speaker on Information Visualization.

ITP – Tisch School of the Arts - NYU, New York, NY. Guest Speaker on Information Visualization.

Image in Science and Art Colloquium - FCUL, Lisbon, Portugal. Chair and guest lecturer.

2010

Lift, Marseille, France. Guest Speaker on Information Visualization.

University of Amsterdam (UvA), Amsterdam, Netherlands. Guest Speaker on Information Visualization.

UXLX, Lisbon, Portugal. Workshop on Information Visualization.

Royal College of Art (RCA), London, UK. Guest Speaker on Information Visualization.

TEDx Porto, Oporto, Portugal. Guest Speaker on Information Visualization.

ESAD, Oporto, Portugal. Guest Speaker on Information Visualization.

FEUP, Oporto, Portugal. Guest Speaker on Information Visualization.

ESAG, Paris, France. Guest Speaker on Information Visualization.

2009

EOI Business School, Madrid, Spain. Guest Speaker on Information Visualization.

Sheffield School of Architecture, Sheffield, UK. Guest Speaker on Network Visualization.

Society for News Design, Lisbon, Portugal. Guest Speaker on Network Visualization.

TED Global, Oxford, UK. Guest Speaker on Network Visualization & VisualComplexity.com.

Open University, London, UK. Guest Speaker on Network Visualization & VisualComplexity.com.

Creativity and Technology (CAT), New York, NY, USA. Guest Speaker on Information Visualization.

Faculty of Architecture – TUL, Lisbon, Portugal. Guest Speaker on Network Visualization.

Institute of Visual Arts, Design and Marketing, Lisbon, Portugal. Guest Speaker on Data Visualization.

HATCHfest, Asheville, NC, USA. Guest Speaker on Information Visualization.

IxDA Interaction'09, Vancouver, BA, Canada. Guest Speaker on Network Visualization.

2008

ACM SIGGRAPH Chapter, University of Manchester, UK. Guest Speaker on Network Visualization.

CanariasMediaFest, Las Palmas (Gran Canaria), Spain. Guest Speaker on Information Visualization.

SHiFT'08, Lisbon, Portugal. Guest Speaker on Network and Data Visualization.

VizThink – October 2008, Berlin, Germany. Guest Speaker on Information Visualization.

OFFF, Lisbon, Portugal. Guest Speaker - Data Visualization Panel.

Faculty of Fine Arts – UL, Lisbon, Portugal. Guest Speaker on Information Visualization.

2007

Information Aesthetics Symposium, The Hague, Netherlands. Guest Speaker on Data Visualization.

Reboot 9.0, Copenhagen, Denmark. Guest Speaker on Network and Data Visualization.

2006

Upgrade! – Lisbon Village Festival, Lisbon, Portugal. Guest Speaker on Information Visualization.

MeshForum, San Francisco, California, USA. Opening Key Speaker on Network Visualization.

2005

IEEE Symposium on Information Visualization (InfoVis 2005), Minneapolis, Minnesota, USA. Accepted poster: Blogviz: Mapping the Dynamics of Information Diffusion in Blogspace.

EXHIBITS/SHOWS

June, 2006

Ars Virtua New Media Center and Gallery. Transposition – An exhibition of Information Arts. Showed Blogviz: Mapping the Dynamics of Information Diffusion in Blogspace.

June, 2005

Parsons School of Design. Aronson Galleries, 66 Fifth Avenue, New York. Design+Technology Thesis Show.

May, 2001

National Society of Fine Arts. Lisbon, Portugal. Exhibitioner at the Young Designers 2000 show organized by ICEP – Investments, Trade and Tourism of Portugal. Guest designer and head of selection jury, Ron Arad.

PRESS/PUBLICATIONS

Data Flow 2: Visualizing Information in Graphic Design (ISBN: 3899552784) – February 2010

Interview with Manuel Lima and Andrew Vande Moere.

Desktop: Design and Digital Culture (Australia) – January 2010

2-Page Article on VisualComplexity.com

Étapes (France) – January 2010

Wrote a 6-page article on the Explosion of Visualization (L'explosion de la visualization), part of a special issue on Data Visualization.

Europa - Jacques Delors European Information Centre (Portugal) – December 2009

Wrote an essay on complex networks and their importance for society (Redes Complexas: sua importância para a sociedade).

Brain Magazine (Japan) – October 2009

2-Page Article on VisualComplexity.com and Information Visualization.

WIRED (United Kingdom) – July 2009

“The man who turns data into art” – Article on VisualComplexity.com, Blogviz, and Manuel's profile.

CNN.com (United States) – June 2009

Featured in a piece on Data Visualization – “When it comes to making data sexy, you can't be too graphic”

Creativity Magazine (United States) – June 2009

Featured in a piece on Information Visualization – “Information Beautification”

Form Magazine (Germany) – June 2009

Featured in a piece on Information Visualization – “Infographics”

Público (Portugal) – March 2009

2-Page Article on Manuel's work and profile

Expresso (Portugal) – March 2009

Article on Manuel's profile and Creativity's nomination

Diário de Notícias (Portugal) – March 2009

Article on Manuel's profile and Creativity's nomination

Correio da Manhã (Portugal) – February 2009

2-Page Article on Manuel's work and profile

VISÃO (Portugal) – February 2009

Article on Manuel's profile and Creativity's nomination

Creativity Magazine (United States) – February 2009

Featured as “one of the 50 most creative and influential minds of 2009”.

STEP Inside Design (United States) – December 2008

Featured in a piece on Information Visualization – “See Deeper”

Creative Review (United Kingdom) – August 2008

Article on VisualComplexity.com

BusinessWeek (United States) – April 28, 2008

Article on VisualComplexity.com

SEED Magazine (United States) – August/September 2006

Invited Writer – 6-Page Article on the visualization of complex networks.

Grafik Magazine (United Kingdom) – May 2006

4-Page Article on VisualComplexity.com and the Visualization of complex networks.

El País (Spain) – January 19, 2006

Article on VisualComplexity.com.

Others:

Featured in: c|net News (US), Computer Arts (UK), Décision Informatique (France), PAGE (Germany), Libération (France), Digimag (Italy), DIFmag (Portugal), Core77, Rhizome.org, AIGA, eyebeam.org, Hype Magazine, Random Magazine.